# **Steps to apply for temporary spectrum usage through the Spectrum Management System (SMS) of EETT**

Steps required for the submission of an application for frequency authorization:

1. The first step is the registration of your entity to the SMS and of the main user (it is one process).  It is recommended to follow the guidelines shown in the document below:



1. After the successful registration of your company to the SMS, and of the main user, you may login with your credentials via the following url link: [Radio Spectrum Management Directorate (eett.gr)](https://myspectra.eett.gr/)
2. First, through the Master Data Management tab, you create, in the corresponding libraries, the site, the associated satellite for SNGs and the equipment, including the antenna (only for the SNGs), that are going to be used in the applications.
3. Before proceed with the application, the equipment that you entered has to be first approved by EETT’s officer. Please send an email to EETT after the submission of the equipment ([sms@eett.gr](mailto:sms@eett.gr)).
4. Then you select Applications -> New Authorization Application -> PMSE and you select the appropriate service that you are interested in.

Notes:

* + For satellite service you fill in the information according to the relevant help video: <https://www.youtube.com/watch?v=XqMeyAhfPds> .
  + For in ear monitoring systems, operating in same frequency bands of wireless microphones, you select the application for microphones and cameras.
  + You can select Local for PMR and in ear monitoring system that are not operating in the frequency bands of wireless microphones.

1. Attach a document with the details of the person (Name, Passport ID number, Address), present on site during the short period event, who would be responsible for operations and for technical issues.
2. Proceed with the submission of the application.
3. You will be informed about the fees in later stage, after the license is issued, via email. The invoice will be found in Finance -> Unpaid invoices.